

# MobMat



**Whilst at the London Boat Show in January I saw a new product for recovering a casualty from the water.**

According to manufacturer Bill Peach, what makes this product different from others on the market is its ease of deployment. He explained to me that during 2009 he and Liz Rolfs were preparing their yacht for long passages leading up to a crossing of the Atlantic with World Cruising's ARC in the November. After much research including participation in a sea survival course Liz knew that she would never be able to lift Bill out of the water in the event that he should fall in, whether able or unconscious – and especially if he was unconscious. Born of necessity she crudely sketched her idea on a piece of paper and Bill mocked up a prototype using green tarpaulin and parcel tape.

Bill explains "Part of the kitting out of Kalandia involved AI Covers who were making cockpit cushions for the boat. Karen Smith and Dave Meacher helped with turning this idea of Liz's into reality. Mark II was given to Hamble School of Yachting for trials and their feedback led to Mark III. Talking to boat owners at The London Boat Show has added a low freeboard version for boats with freeboard of 1m or less."

## **So how does MobMat work?**

It provides a semi rigid lifting cradle using a halyard from the mast and a winch. The casualty is not rolled up the side of the boat, but remains horizontal. This reduces the chances of heart failure in the casualty due to Hydrostatic Squeeze. MobMat deploys quickly and without too much effort, and it can also be used as a collision mat in case of the vessel being holed.

MobMat is patented under the Registered Designs Act 1949 Certificate number 4010895

Both versions are on sale now through the internet at [www.mobmat.com](http://www.mobmat.com). It costs £249 with options for a rail bag.

For more information see [www.mobmat.com](http://www.mobmat.com)  
Contact Liz or Bill on 020 7607 408  
Or email [sales@mobmat.com](mailto:sales@mobmat.com)



*Top: Casualty being lifted Above: Deploying MobMat*